

## SPACE WOLVES ARMY LIST v2.X

Space Wolves Space Marine armies have a strategy rating of 5. All Space Wolves army formations have an initiative rating of 1+. Blood Claws, Skyclaws, Swiftclaws, Fenrisian Wolves and Imperial Navy formations have an initiative rating of 2+. The “And They Shall Know No Fear” rule applies to all Space Marine formations.

### GREAT COMPANY

*(You may have any number of Great Companies but must take at least 1)*

PACK	UNITS	UPGRADES	COST
Great Company	6 Grey Hunter units and transport, plus 1 Wolf Guard Battle Leader Plus 0-2 of the following options (you may select each option only once per Great Company): <ul style="list-style-type: none"> <li>• 2 Grey Hunters units and transport: + 75 points</li> <li>• 2 Blood Claws units and transport: + 50 points</li> <li>• 2 Long Fangs units and transport: + 125 points</li> <li>• 1 or 2 Wolf Guard Terminator units: + 75 points each</li> </ul>	Hero, Hunter, Land Raiders, Venerable Dreadnought, Dreadnoughts Razorbacks, Vindicators	300 points

### HUNTING PACKS

*(You may not have more Hunting packs of any one type than you do Great Companies)*

PACK	UNITS	UPGRADES	COST
Wolf Guard Terminators	4 Wolf Guard Terminator units	Hero, Land Raiders	325 points
Wolf Scouts Pack	4 Wolf Scout units	Hero, Razorbacks, Sniper	225 points
Long Fangs Pack	4 Long Fang units plus transport	Razorbacks, Land Raiders, Hunter	300 points
Blood Claws Pack	6 Blood Claws units plus transport	Hero, Blood Claws, Vindicators	200 points
Skyclaws Assault Pack	6 Skyclaws Assault units	Hero, Skyclaws	225 points
Swiftclaws Bike Pack	6 Swiftclaws Bike units	Hero, Swiftclaws Attack Bikes	200 points

### SUPPORT PACKS

*(You may have any number of Support packs)*

PACK	UNITS	UPGRADES	COST
Fenrisian Wolves	6 Fenrisian Wolves units	Hero	150 points
Land Speeder	5 Land Speeder units	Hero, Typhoon/Tornado	200 points
Land Raiders	4 Land Raider or Land Raider Crusader units	Hero, Hunter	350 points
Predators	4 Predators units (either Annihilator and/or Destructor)	Hero, Hunter	275 points
Vindicators	4 Vindicators units	Hero, Hunter	250 points
Whirlwinds	4 Whirlwinds units	Hero, Hunter	300 points
0-1 Strike Cruiser	1 Space Wolves Strike Cruiser	Battle Barge	200 points
Thunderhawk	1 Space Wolves Thunderhawk Gunship	none	200 points
Landing Craft	1 Space Wolves Landing Craft	none	350 points

### UPGRADES

*(Upgrades may only be taken once per parent Pack, except where listed)*

UPGRADE	UNITS	COST
Hero	Add a Hero to the formation. Great Companies may have two Hero upgrades. A Great Company may only have one of each Hero type and each Hero must be added to a different unit in the great Company.  Wolf Guard Battle Leader, Rune Priest or Wolf Priest Fenrisian Wolves - You may add a Close Combat Extra Attack (+1) to a unit containing a Hero	+50 points +15 points
0-1 Wolf Lord	Add the <i>Supreme Commander</i> ability to either a Wolf Guard Battle Leader or a Venerable Dreadnought	+50 points
Blood Claws	Add 2 Blood Claws units to the formation	+50 points
Skyclaws	Add 2 Skyclaws Assault units to the formation	+75 points
Swiftclaw Attack Bikes	Replace any number of Swiftclaw bikes with the same number of Swiftclaw Attack Bikes	Free
Sniper	Add the Sniper ability to 1 or 2 units in the formation	+25 points each
Razorbacks	Replace any number of Rhinos with 1 or 2 Razorbacks	+25 points each
Land Raiders	Add up to 4 Land Raiders and/or Land Raider Crusaders	+75 points each
0-1 Venerable Dreadnought	Add the Venerable Dreadnought unit to a formation	+75 points
Dreadnoughts	Add 1 or 2 Dreadnought units to the formation	+50 points each
Typhoon/Tornado	Replace any number of Land Speeder units with 1 Land Speeder Typhoon or Tornado each	+25 points per Typhoon +10 points per Tornado
Vindicators	Add 1 or 2 Vindicator units to the formation	+75 points for 1 or +125 points for 2
Hunter	Add 1 Hunter unit to the formation	+75 points
Battle Barge	Replace the Space Wolves Strike Cruiser with a Space Wolves Battle Barge	+150 points

### TITAN LEGION FORMATIONS

FORMATION	UNITS	COST
Warlord Battle Titan	One Warlord Battle Titan	850 points
Reaver Battle Titan	One Reaver Battle Titan	650 points

### IMPERIAL NAVY SQUADRONS

FORMATION	UNITS	COST
Fighter Bombers	Two Thunderbolt Fighter Bombers	150 points
Bombers	Two Marauder Bombers	250 points