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**ZOANTHROPES**

Type: Inf

Speed: 15cm	Armor: 4+	Range	Firepower	Notes
Weapon	AP4+	30cm	Small Arms	MM
Warp Blast	and (15cm)	Notes		

CC: 6+ FF: 4+

Notes: *Jump Packs, Invulnerable Save, Synapse*

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**TERVIGON**

Type: WE

Speed: 15cm	Armor: 5+	Range	Firepower	Notes
Weapon	Assault Weapon	(15cm)	Small Arms	
Claws and Teeth	Stinger Salvo	Notes		

CC: 5+ FF: 5+

Notes: *DC2, Leader, Fearless, Reinforced Armor, Synapse, Brood Mother*  
 Critical Hit: The Tervigon is killed and the synaptic backlash hits any tyrannid unit within 5cm on 6+

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**MALANTHROPE**

Type: AV

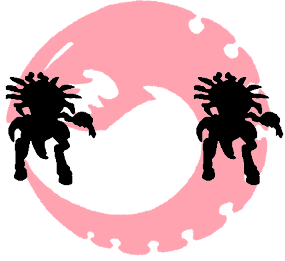
Speed: 20cm	Armor: 4+	Range	Firepower	Notes
Weapon	Assault Weapons	(base)	Small Arms	Extra Attacks (+1), Sniper
Poisoned Talons	or (base)	Notes		

CC: 3+ FF: 5+

Notes: *Fearless, Reinforced Armor, Synapse, Invulnerable Save, Jump Packs*



**TYRANID ZOANTHROPE CLUSTER**

A Tyrannids Zoanthrope Cluster consists of 2 Zoanthropes



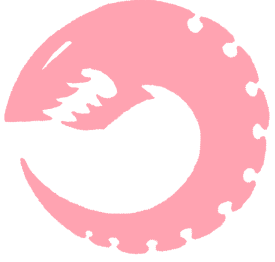
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**100 Points**



**TYRANID TERVIGON CLUSTER**

A Tyrannids Tervigon Cluster consists of 1 Tervigon



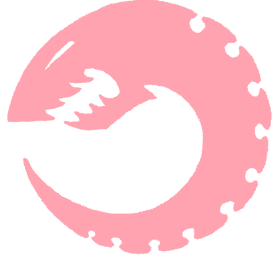
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**100 Points**

**TYRANID MALANTHROPE CLUSTER**

A Tyrannid Malanthrope Cluster consists of 1 Malanthrope



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**125 Points**

