


Type: WE

BROOD NEST



<p>Speed: Immoblie Armor: 4+ CC: 4+ FF: 4+</p> <p>Weapon Range Firepower Notes</p> <p>Hive Guard Impaler 30cm 2 x AP5+/AT3+ Disrupt</p> <p>Spore Chimneys 30cm AA5+</p> <p>Cannons</p>	<p>Notes: DC3, Fearless, Reinforced Armor, Thick Rear Armor</p> <p>All friendly units spawning within 30cm of the Brood Nest spawn an extra unit</p> <p>Critical Hit: The ground beneath the nest collapses, destroying it</p>
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**TYRANID
BROOD NEST SWARM**

A Tyranid Brood Nest Swarm consists of 1 Brood Nest



100 Points

Type: Inf

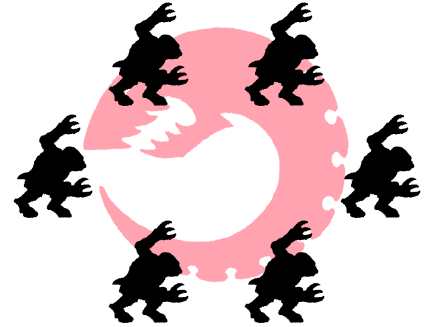
GENESTEALER

<p>Speed: 20cm Armor: 6+ CC: 4+ FF: -</p> <p>Weapon Range Firepower Notes</p> <p>Rending Claws (base) Assault Weapon Extra Attack (+1)</p>	<p>Notes: First Strike, Infiltrators, Scout</p>
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<p>Speed: - Armor: - CC: - FF: -</p> <p>Weapon Range Firepower Notes</p> <p>Large Rending Claws(base) Assault Weapon Extra Attack (+1), MW</p>	<p>Notes: Inspiring, Invulnerable Save, Leader</p>
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**TYRANID
GENESTEALER SWARM**



A Tyranids Genestealer Swarm consists of 6 Genestealers



Upgrades Allowed: Add 1 Broodlord for 25 points
 Add 2 Genestealers for 50 points

150 Points


Type: Inf

LICTOR

<p>Speed: 15cm Armor: 5+ CC: 3+ FF: 6+</p> <p>Weapon Range Firepower Notes</p> <p>Claws and Talons (base) Assault Weapons Extra Attacks (+1), Sniper</p> <p>Flesh Hooks (15cm) Small Arms</p>	<p>Notes: First Strike, Infiltrators, Invulnerable Save, Scout, Teleport</p>
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**TYRANID
LICTOR SWARM**

A Tyranid Lictor Swarm consists of 3 Lictors



Upgrades Allowed: Add 2 Lictors for 100 points

150 Points

