

MEIOTIC SPORE

Type: LV

Speed: 10cm	Weapon	Range	Firepower	Notes
Armor: 5+	Assault Weapons	30cm	AA5+	Disrupt


Notes: Skimmer, Expendable, Scout

Meiotic Spores gain the benefits of *Expendable* even when there are no units with *Synapse* in the formation

Icons: Tyranid, Genestealer

TYRANID SPORE MINE SWARM

A Tyranid Spore Mine Swarm consists of 6 Meiotic Spores



200 Points

Icons: Tyranid, Genestealer

GENESTEALER

Type: Inf

Speed: 20cm	Weapon	Range	Firepower	Notes
Armor: 6+	Assault Weapons	30cm	AA5+	Disrupt

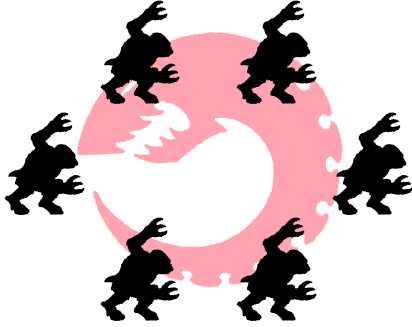
Notes: First Strike, Infiltrators, Scout

Meiotic Spores gain the benefits of *Expendable* even when there are no units with *Synapse* in the formation

Icons: Tyranid, Genestealer

TYRANID GENESTEALER SWARM

A Tyranids Genestealer Swarm consists of 6 Genestealers



Upgrades Allowed: Add 1 Broodlord for 25 points
Add 2 Genestealers for 50 points

150 Points

Icons: Tyranid, Genestealer

LICTOR

Type: Inf

Speed: 15cm	Weapon	Range	Firepower	Notes
Armor: 5+	Assault Weapons	30cm	AA5+	Disrupt


Notes: First Strike, Infiltrators, Invulnerable Save, Scout, Teleport

Meiotic Spores gain the benefits of *Expendable* even when there are no units with *Synapse* in the formation

Icons: Tyranid, Genestealer

TYRANID LICTOR SWARM

A Tyranid Lictor Swarm consists of 3 Lictors



Upgrades Allowed: Add 2 Lictors for 100 points

150 Points

Icons: Tyranid, Genestealer