



# Backwater

The Backwater armies are attempts at making balanced lists with reduced options. The goal is to produce lists using commonly available models (under various interpretations of “common”) and to allow players to produce playable lists with them.



## Classic 989.M2

The Classic 989.M2 (“Classic”) list only uses units from the original Space Marine and Adeptus Titanicus boxed sets, and are suitable for re-creating large Heresy-era battles.

### Units and Special Rules

Core Formations use the units and special rules of Codex Astartes Space Marines:

<http://www.tp.net-armageddon.org/army-lists/space-marine-codex-astartes.html>

Titans Formations use the unit and special rules of the War Griffons Titan Legion:

<http://www.tp.net-armageddon.org/army-lists/adeptus-mechanicus-titan-legion.html>

### Modelling and Unit availability

All infantry units can be modelled using the humble plastic space marine.

Tactical, Assault, Devastator and Scout units can be distinguished by different paint schemes.

Characters can be identified by banners on the relevant stands.



## Classic 989.M2 Army List

Version DRAFT 0.2

Classic 989.M2 armies have a strategy rating of 5. All formations have an initiative rating of 1+.

### Core Formations

(A Classic 989.M2 Army may contain any number of Core Formations)

Formation	Units	COST
Tactical Company	Eight <i>Tactical</i> units, four <i>Rhino</i> transports and a <i>Captain</i> character	350 points
Assault Company	Eight <i>Assault</i> units and a <i>Captain</i> character	300 points
Fire Support Company	Six <i>Devastator</i> units and three <i>Rhino</i> transports	400 points
Armour Company	Six <i>Land Raiders</i>	400 points
Scout Company	Four <i>Scout</i> units and two <i>Rhino</i> transports	200 points

### Upgrades

(Each upgrade may be applied once to each core formation)

UPGRADE	UNITS	COST
0-1 Supreme Commander	Replace a <i>Captain</i> character with a <i>Supreme Commander</i> Character.	+50 points
Librarian	Add a <i>Librarian</i> character	+50 points
Chaplaincy	Add a <i>Chaplain</i> character	+50 points
Heavy Transport	Replace any number of <i>Rhinos</i> in the formation with <i>Land Raiders</i>	+50 points each

### Support

(A Classic 989.M2 Army may contain one support formation for each Core Formation)

FORMATION	UNITS	COST
Warlord Titan Eclipse Class	Warlord Titan, with Plasma Cannon, Laser Burner, 2x Apocalypse Missile Launcher	775 points
Warlord Titan Deathbringer Class	Warlord Titan, with Volcano Cannon, Gatling Blaster, 2x Turbo-laser Destructor	800 points
Warlord Titan Nemesis Class	Warlord Titan, with Plasma Destructor, Support Missile, Gatling Blaster, Apocalypse Missile Launcher	875 points
Warlord Titan Nightgaunt Class	Warlord Titan, with Titan CCW, Melta Cannon and Vulcan Megabolter <i>Increase the Move of a Nightgaunt class Warlord Titan to 20cm</i>	750 points



## Change Log

0.1

1. Initial version

0.2

1. “Classic”, not “Heresy”
2. Points and formation size tweaks