

## Tyrandid Weapons

Warhammer 40.000						Epic: Armageddon					Epic: Armageddon WhES			
Weapon	Range	Strength	AP	Blast	Type	Range	AP	AT	MW	Notes	Range	AP	AT	Notes
Warp Lance	18 <sup>cc</sup>	10	1	-	Assault 1, Lance	(15cm)	Small Arms			MW	30cm	-	4+L	-
Hierophant Bio-Cannon	48 <sup>cc</sup>	10	3	-	Assault 8	45cm	2x3+	2x4+	-	-	45cm	2x3+	2x5+L	-
Hierodule/ Harridan Bio-Cannon	48 <sup>cc</sup>	10	3	-	Assault 6	45cm	2x3+	2x4+	-	-	45cm	2x3+	2x5+L	-
Bio-Cannon	48 <sup>cc</sup>	10	3	-	Assault 6	45cm	2x3+	2x4+	-	-	45cm	2x3+	2x5+L	-
Rupture Cannon	48 <sup>cc</sup>	10	4	-	Assault 2	-	-	-	-	-	45cm	4+	5+	-
Heavy Venom Cannon	36 <sup>cc</sup>	9	4	3 <sup>cc</sup>	Assault 1, -1 Damage on non-OpenTopped	-	-	-	-	-	30cm	4+	7+	-
Impaler Cannon	24 <sup>cc</sup>	8	4	-	Assault 2, no LoS	-	-	-	-	-	30cm	5+	5+	no LoS
Bio-Plasma	12 <sup>cc</sup>	7	2	3 <sup>cc</sup>	Assault 1	Base Contact	Assault Weapon			-	15cm	4+	6+	-
Bio-acid Spray	Hellstorm	6	3	Hellstorm	Assault 1	(15cm)	Small Arms			FFEA+1, Ignore Cover	15cm	4+	-	-
Venom Cannon	36 <sup>cc</sup>	6	4	3 <sup>cc</sup>	Assault 1, -1 Damage on non-OpenTopped	30cm	5+	6+	-	-	30cm	4+	-	-
Acid Spray	12 <sup>cc</sup>	6	4	Flame	Assault 1	-	-	-	-	-	15cm	3+	-	Ignore Cover
Stranglethorn Cannon	36 <sup>cc</sup>	6	5	5 <sup>cc</sup>	Assault 1, Pinning	-	-	-	-	-	30cm	4+	6+	Disrupt
Devourer with Brainleech Worms	18 <sup>cc</sup>	6	-	-	Assault 6, -1Ld if casualties	-	-	-	-	-	30cm	4+	6+	Disrupt
Ripper Tentacles	6 <sup>cc</sup>	6	-	-	Assault 6	-	-	-	-	EA+2 First-Strike	(15cm)	Small Arms		-
Flesh Hooks	6 <sup>cc</sup>	6	-	-	Assault 2, Rending	Base Contact	Assault Weapon			-	(15cm)	Small Arms		-
Meotic Spore	-	5	3	5 <sup>cc</sup>	2D6 for penetraion	15cm	-	-	-	AA5+ Disrupt	Base Contact	Assault Weapon		-
Warp Blast	24 <sup>cc</sup>	5	3	3 <sup>cc</sup>	Assault 1	30cm	5+	-	-	-	30cm	5+	-	-
Stinger Salvo	18 <sup>cc</sup>	5	4	-	Assault 4	-	-	-	-	-	30cm	5+	-	-
Flamespurt	Flame	5	4	Flame	Assault 1	-	-	-	-	-	15cm	4+	-	Ignore Cover
Containment Spines	18 <sup>cc</sup>	5	5	-	Assault 12	-	-	-	-	-	30cm	3x5+	-	-
Deathspitter	18 <sup>cc</sup>	5	5	-	Assault 3	-	-	-	-	-	30cm	5+	-	-
Bio-Electric Pulse	12 <sup>cc</sup>	5	5	-	Assault 6	15cm	2x3+	2x6+	-	-	(15cm)	Small Arms		-
Thorax Swarm (Electroshock Grubs)	Flame	5	5	Flame	Assault 1	-	-	-	-	-	15cm	4+	-	Ignore Cover
Cluster Spines	18 <sup>cc</sup>	5	-	5 <sup>cc</sup>	Assault 1	-	-	-	-	-	15cm	5+	-	-
Spore Mine Launcher	48 <sup>cc</sup>	4	4	5 <sup>cc</sup>	Assault 1, Barrage	30cm	5+	6+	-	Disrupt, Indirect Fire	45cm	6+	-	No LoS needed
Spore Mine Cysts	n/a	4	4	5 <sup>cc</sup>	Assault D3, One-shot	-	-	-	-	-	15cm	6+	-	One-shot
Barbed Strangler	36 <sup>cc</sup>	4	5	5 <sup>cc</sup>	Assault 1, Pinning	-	-	-	-	-	30cm	6+	-	Disrupt
Fleshborer Hive	12 <sup>cc</sup>	4	5	-	Assault 20	-	-	-	-	-	(15cm)	Small Arms		FF EA
Fleshborer	12 <sup>cc</sup>	4	5	-	Assault 1	(15cm)	Small Arms			-	(15cm)	Small Arms		-

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<i>Weapon</i>	<i>Range</i>	<i>Strength</i>	<i>AP</i>	<i>Blast</i>	<i>Type</i>	<i>Range</i>	<i>AP</i>		<i>AT</i>		<i>MW</i>	<i>Notes</i>	<i>Range</i>
Spinefists	12"	3	5	-	Assault 1, Twin Linked	-	-	-	-	-	(15cm)	Small Arms	-
Spike Rifle	18"	3	-	-	Assault 1	-	-	-	-	-	(15cm)	Small Arms	-
Thorax Swarm (Shreddershard Beetles)	Flame	3	-	Flame	Assault 1, Rending	-	-	-	-	-	(15cm)	Small Arms	-
Spike Rifle	18"	3	-	-	Assault 1	-	-	-	-	-	(15cm)	Small Arms	-
Strangleweb	Flame	2	-	-	Assault, Pinning	-	-	-	-	-	(15cm)	Small Arms	-
Thorax Swarm (Dessicator Larvae)	Flame	1 (2+ on Inf)	-	Flame	Assault 1	-	-	-	-	-	(15cm)	Small Arms	-